FEDERICO EIGLER

EDUCATION

- National University of the Litoral - Technician in Video Game Design and Programming - (2022 - ongoing)
- Course "Development in PIXI.JS environment for Audiovisual, Videogames and Web Development industries" - (2023 - 2023)

EXPERIENCE

- Junior Programmer at Angry Cat Games (since 2023)
- Development for Legend of Learning in Unity (2023 – 2024).

SKILLS

- Languages: Spanish (native) | English (Intermediate Level).
- Advanced Languages: C++ | C#
- Medium languages: TypeScript | JavaScript.
- Basic languages: HTML | CSS | Python.
- Tools: Git | GitHub.
- Engines: Unity.
- Libraries: OpenGL | Box2D | SFML | PIXI.JS.